

IN THE CLAIMS:

Please substitute for corresponding pending claims the claims as shown rewritten below with amendments effected therein. Appendix I is attached hereto having marked versions of said claims with amendments indicated by brackets and underlining.

9. (Amended) A music game system according to claim 8, wherein:

each of the first and second motion inputting sections is comprised of

a1 a plurality of stepping sections on which a corresponding one of said first and second game players steps; and

each of the first and second motion instructors instructs a stepping section to be stepped and a stepping timing to the game player.

16. (Amended) A music game system according to claim 15, wherein:

a7 each of the first and second motion inputting sections is comprised of

a plurality of stepping sections on which a corresponding one of said first and second game players steps; and

each of the first and second motion instructors instructs a stepping section to be stepped and a stepping timing to the game player.

Please add the following claims.

--20. A music game system comprising:

a first music game apparatus for reproducing a music for a first player; and

a second music game apparatus communicatable with the first music game apparatus by way of a communication path for reproducing a music for a second player;

wherein the first music game apparatus includes:

a first music data storage device for storing music data of a music number;

a first music reproducer for reproducing the music for the music number based on the music data stored in the first music data storage device;

a first start instructor for instructing the start of reproduction of the music number by the first music reproducer upon receipt of a first signal from an operation of a first switch by the first player;

a first reproduction controller for transferring the music data from the first music data storage device to the first music reproducer upon the receipt of an instruction from the first start instructor; and

a first count value output device for outputting to the

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communication path a count value corresponding to the lapse of time from a starting point of the reproduction when the reproduction of the music number is started by the first music reproducer; and wherein the second music game apparatus includes:

a second music data storage device for storing the same music data as the first music data storage device;

a second music reproducer for reproducing the music for the music number based on the music data stored in the second music data storage device;

a second start instructor for instructing the start of reproduction of the music by the second music reproducer upon receipt of a second signal from an operation of a second switch by the second game player;

a second reproducing position calculator for receiving the count value outputted from the first count value output device via the communication path upon the receipt of an instruction from the second start instructor, and calculating a reproducing position of the music number being reproduced by the first music reproducer using the received count value; and

a second reproduction controller for transferring the music

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(cont.)

data corresponding to a portion thereof after the reproducing position
calculated by the second reproducing position calculator from the
second music data storage device to the second music reproducer.—
